POLICY NUMBER: 6.1.4 DATE ADOPTED: Historic

POLICY TYPE: Production Job Descriptions | **DATE AMENDED**: Aug 11/15

POLICY TITLE: Festival Producer

Festival Producer

If a production is going to travel to a zone or provincial festival the additional responsibilities in this policy will apply for the show's Producer.

PLANNING

1. Submit the necessary festival entry forms by the deadline.

- 1. Review the Festival Package (normally sent out by the host club or planning committee) or otherwise obtain complete information about the theatre in which you will be performing: stage dimensions, lighting and sound equipment available, set up time allowed, rehearsal time allowed and other festival regulations. There is usually a "tech tour" organized to allow those responsible to visit the performance venue and learn first hand about the facility. Give all relevant information to the Stage Manager.
- 2. Determine the number of crew members needed to travel with the show, in consultation with the SM and adhering to festival regulations.
- 3. Ensure that absolutely everyone who travels with the show becomes a member of Theatre BC. If general finances permit, Shuswap Theatre will cover the cost of cast and crew memberships.
- 4. Prepare a separate festival budget and present it to the Board for approval.
- 5. Arrange transportation for set, lights, sound, props, costumes, makeup, in consultation with the SM.
- 6. Arrange transportation for cast and crew to the destination.
- 7. Arrange accommodation if needed for cast and crew.

WORKING

- 1. Have a meeting with cast and crew.
- 2. Hand out written information including: date, time, place, location of theatre, transportation and accommodation arrangements.
- 3. Distribute funds, it applicable.

ARRIVAL

- 1. Check that everyone has arrived well in advance.
- 2. Arrange for food for crew during set up.

3. Check with SM that all is under control and remain in the theatre in case problems arise.

UPON RETURN

1. Prepare a financial report for the festival and submit to the Board.